

# Topsham Fair Horse Show Rules and Regulations

Please read all regulations and entry information carefully. Exhibitors must be prepared to comply with these rules and regulations. If you have any questions please address the show manager(s).

1. No one may approach the judge without permission from the ring master/ring mistress.
2. Judge's decision is final.
3. Any horse deemed out of control by the judge or show committee will be excused with no questions asked.
4. Any horse deemed lame by judge or show committee will be excused with no questions asked.
5. Any horse, pony, or exhibitor may be disqualified at the judge's discretion with an explanation to follow.
6. Any discourteous or disobedient acts to any official on the part of the owner, rider, exhibitor, or groom will disqualify the horse from being judged. The show managers reserve the right to remove any of the previously mentioned without being liable for compensation of damages.
7. There are no dogs allowed per the Topsham Fair Association (unless service dogs). Fire and emergency lanes must be kept open at all times.
8. No refunds without a vet certificate.
9. If either show committee member or judge is concerned that an animal is being abused, they will be asked to leave the grounds immediately.
10. One "hold" may be placed on a class with a time limit not to exceed two minutes. There will be no entry into the ring once the judge has closed the class.
11. Proper attire is required for all classes. Western jeans, shirt, boots and hats are required for all gaming classes. Judge or show manager will determine if dress is appropriate and the decision will be final.
12. Exhibitors and/or riders must be the age of three (3) as of January 1st.
13. A horse or pony may only be ridden once in each class.
14. If your horse or pony kicks a red ribbon in their tail is required.
15. A five second (5 second) penalty is given during gaming classes for knockdowns.
16. Any class changes must be made three (3) classes in advance.
17. Horse and riders entered in classes 5, 6, and 10 are not eligible for any other pleasure or equitation classes. They are permitted in Showmanship and game classes, but must continue to show at their chosen level. (Walk/trot must stay in walk/trot classes and only walk/trot during gaming classes. Lead-liners must continue to be lead.)
18. Class 20 (egg and spoon) can be used toward high point awards in pleasure or games.
19. If there is a fall of horse or rider the combination will be eliminated.

**THERE WILL BE NO CANTERING OUTSIDE OF THE RING.  
BRING YOUR OWN LAWN CHAIRS. LIMITED BLEACHERS ARE AVAILABLE**